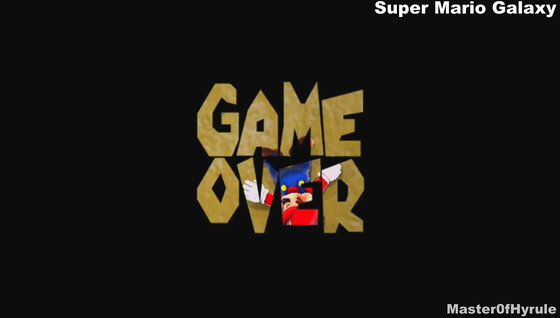
Warm Up

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What do you think a game over state is and why is it important in a game?

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